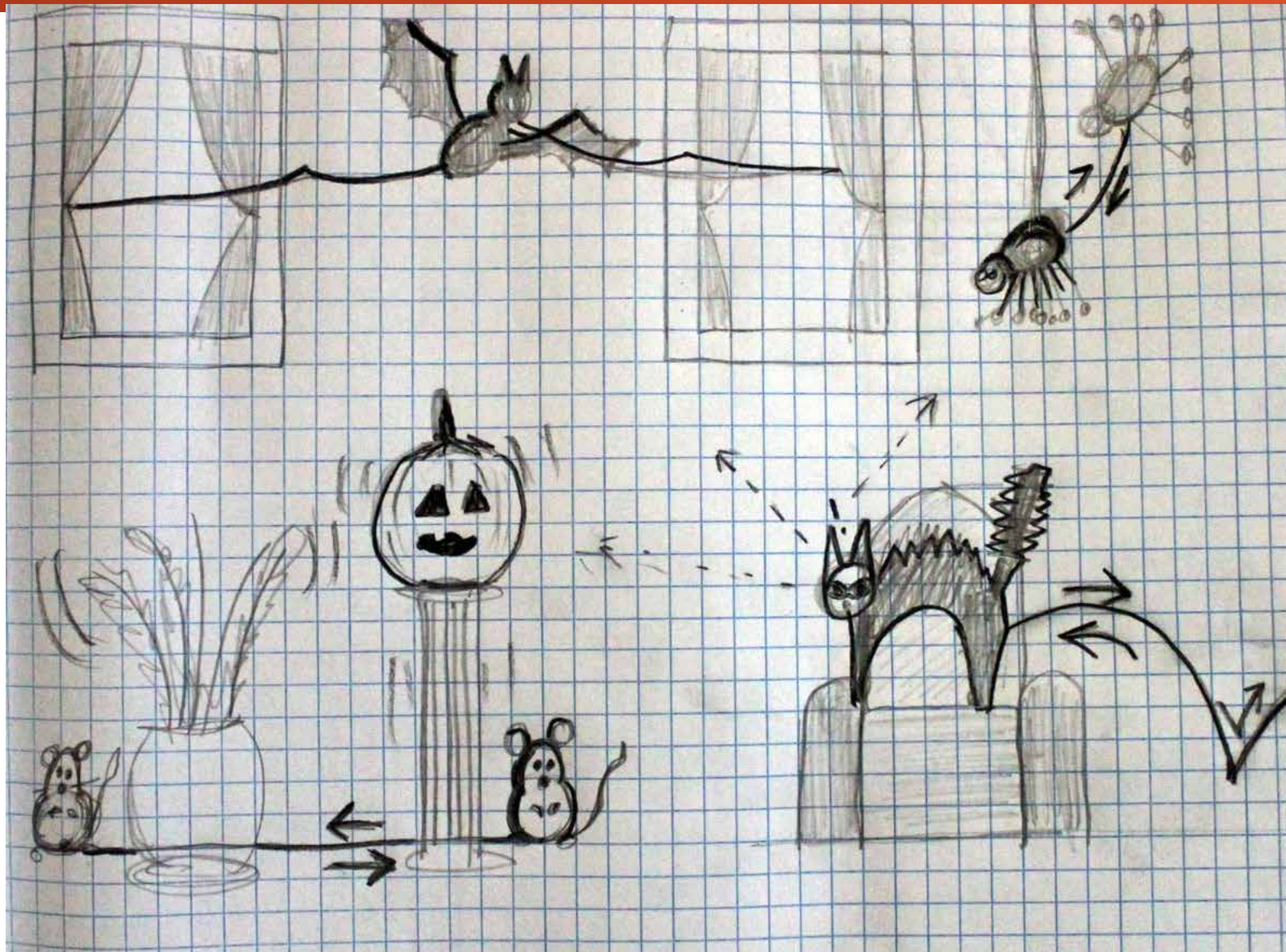


Sarah Paulus Storyboards W2A2

Motion,
Background,
and
Character
Motion.





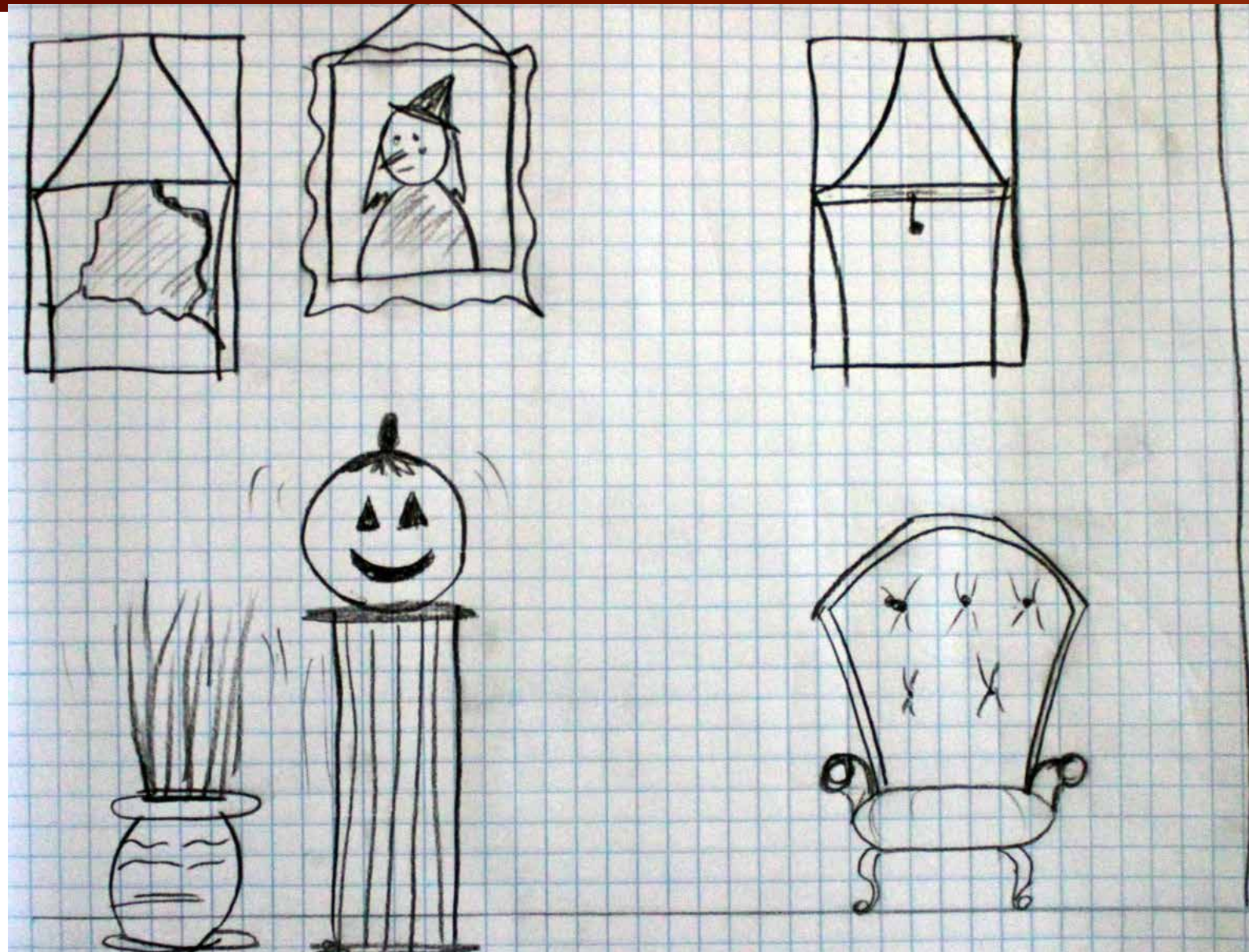
This is the motion and it will be looped for the haunted room. The mouse peeks from behind the plant. The cat jumps on the chair and the plant shakes the cat looks around the spider drops down, the bat flies in and out, and the pumpkin shakes. The cat gets scared and hops out of scene. The mouse appears and looks around. The mouse is the cause for the plant and pumpkin shaking. The mouse disappears behind the pumpkin stand, and the loop continues again, with the mouse peeking behind the plant. In the sequence the cat never sees the mouse.

Bat: flies

Spider: swings

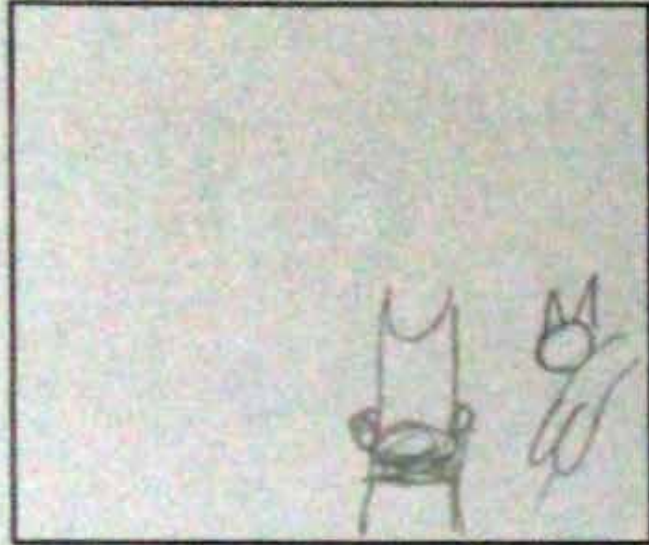
Cat: hops, puffs up

Mouse: scampers

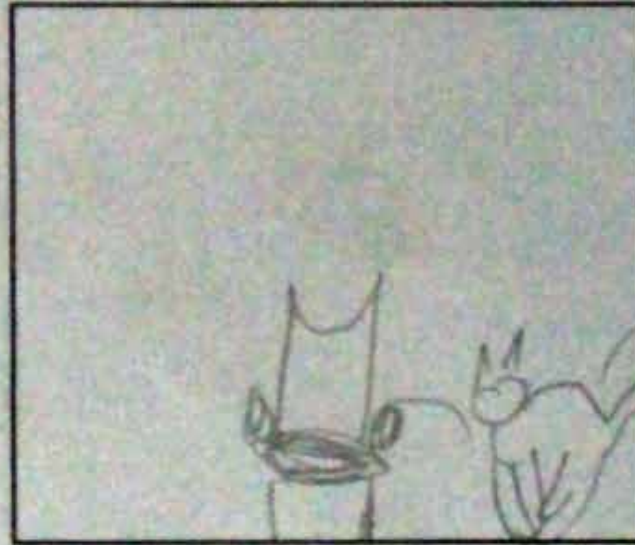


This is a very basic room but I plan to make it look more like a cartoon haunted house room. The pictures on the wall will be of a witch portrait. The chair will be something out of a creepy house. Cobwebs, broken glass, peeling paint. Fun but spooky halloween is the theme. Using traditional colors of orange, black, purple, green. Halloween colors, and when we add audio I hope to use some halloween house soundtrack. The vase and bushes, as well as the pumpkin will shake in the scene. The outside scene will flash with lightening and be dark outside. Giving the idea that it is a stormy night.

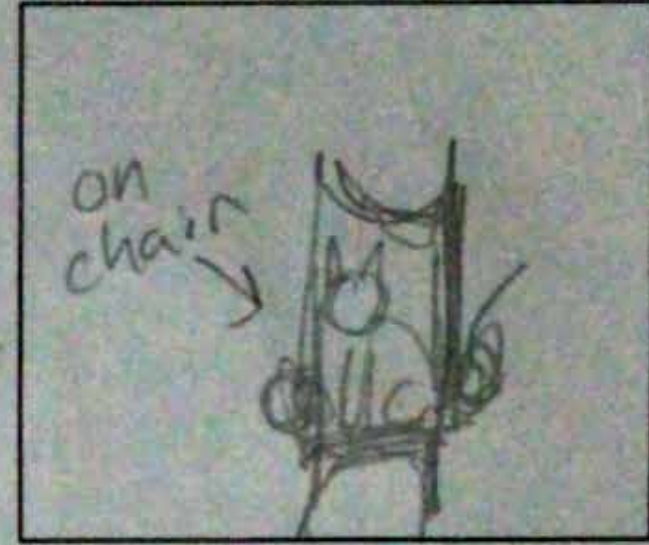
Character Storyboards



Cat Jumps into scene bounding



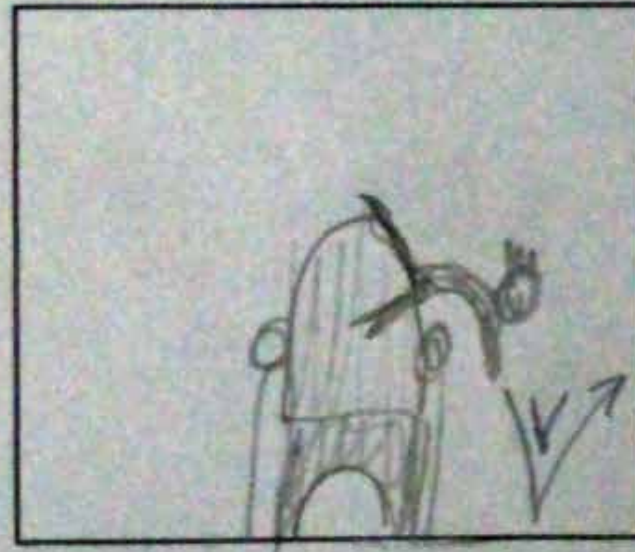
Cat single hop up to chair



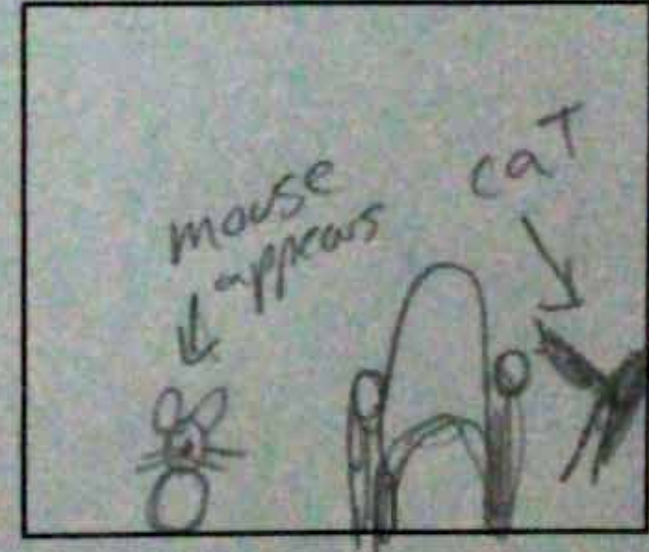
Cat Calm on chair looks around at motions happening around him



Pumpkin Shakes and cat gets scared.

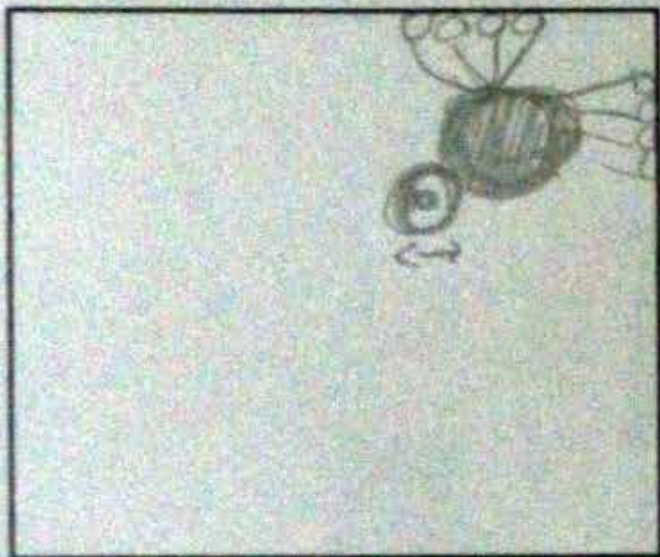


Cat bounds away from scene

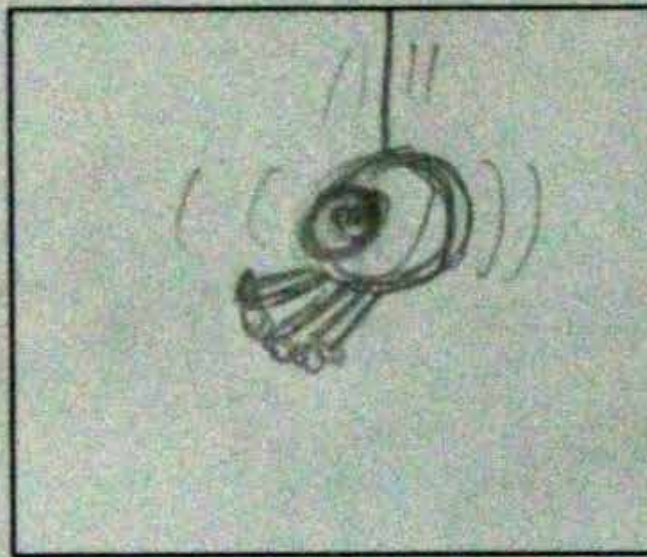


Cat leaves mouse appears behind pumpkin pillar.

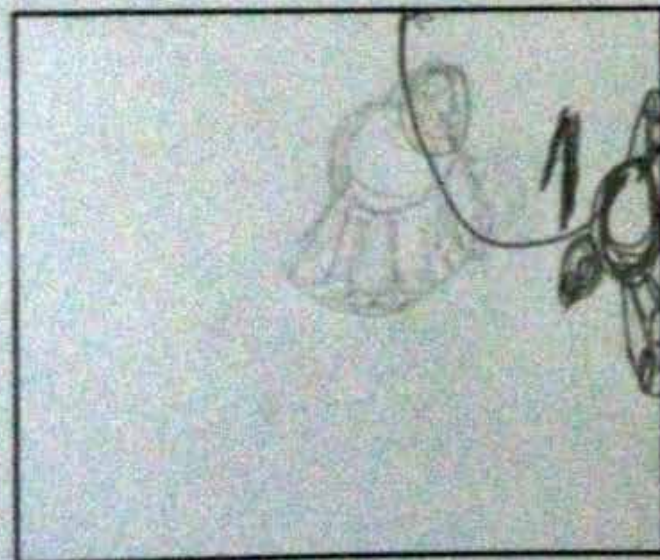
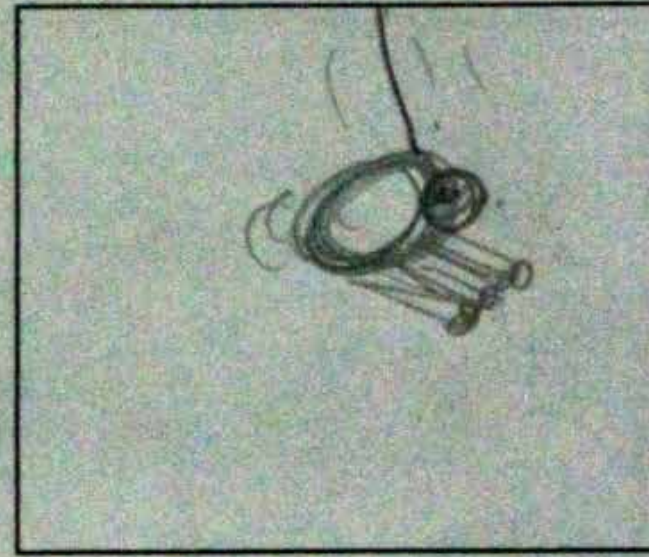
Character Storyboards



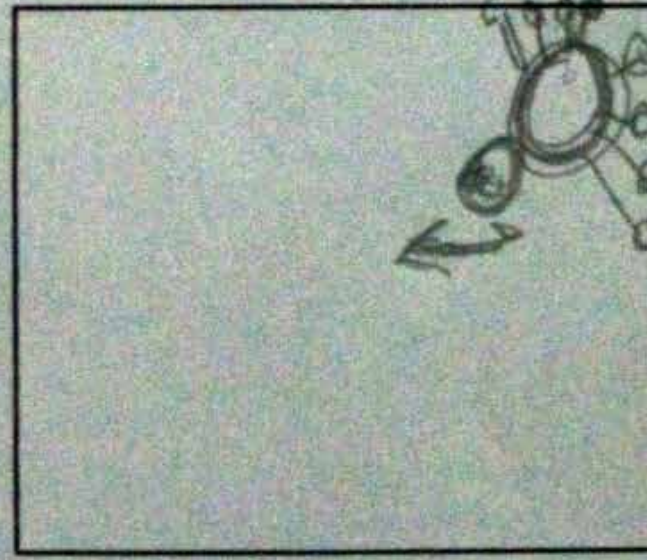
Spider looks around curious and sees the other creatures



Spider swings playfully back and forth

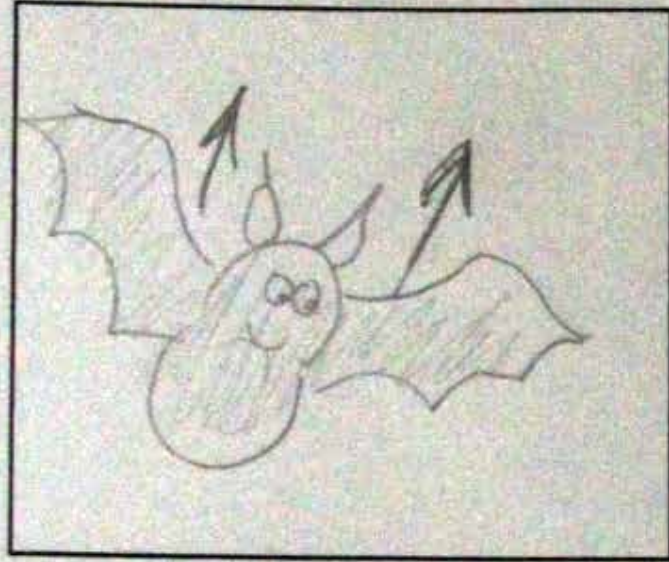


Spider lands on the wall again from swinging and he climbs back up to his spot.

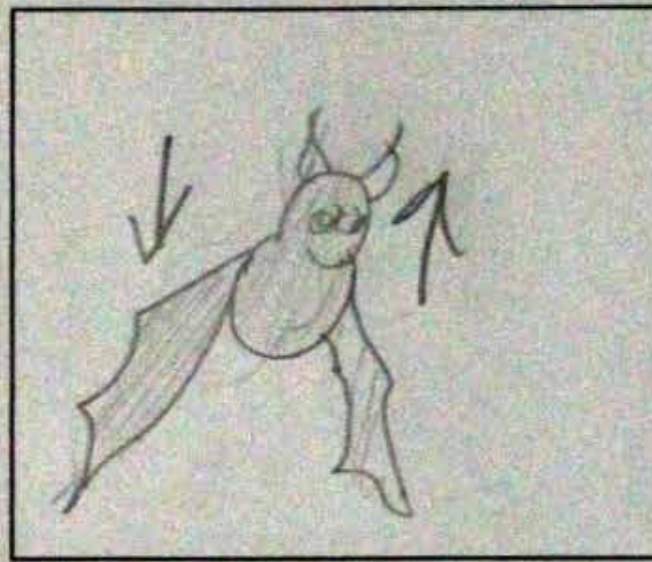


Cat bounds away from scene, Spider looks around like he was at beginning of scene.

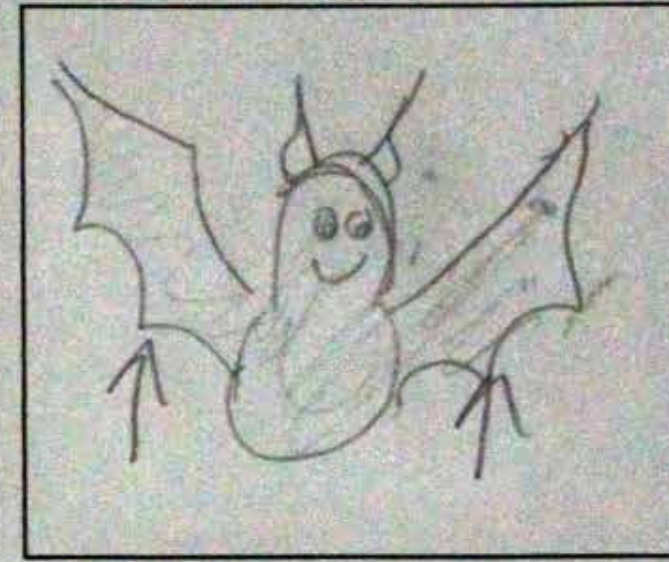
Character Storyboards



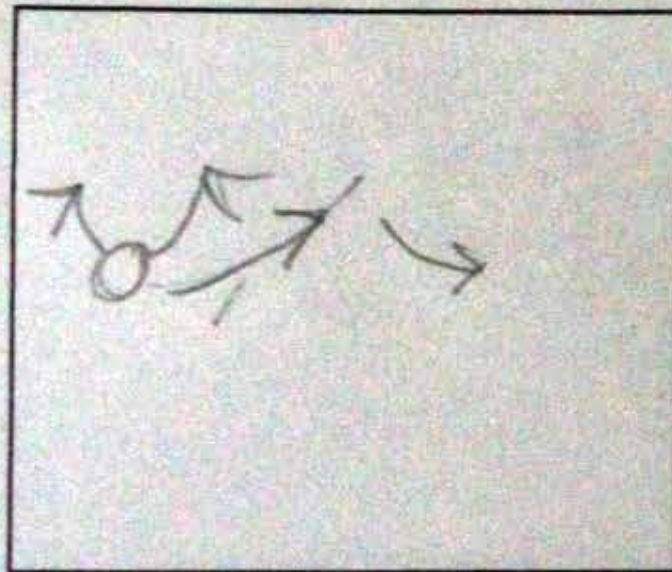
Bat flies in through open window



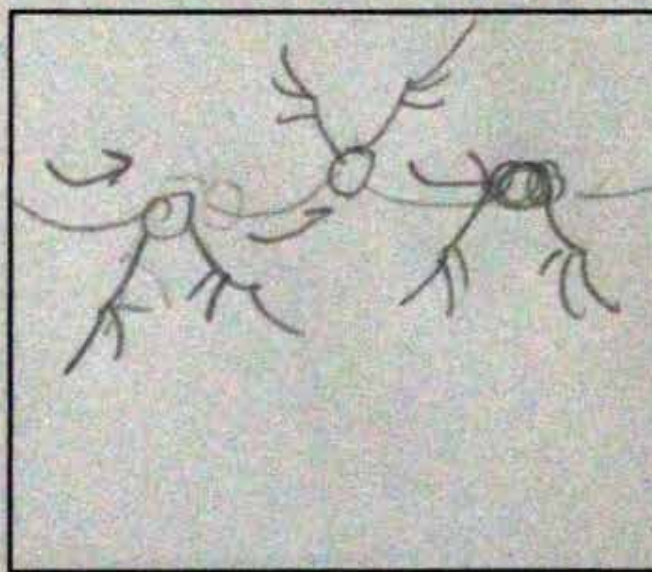
Bat flaps wings up and down moving across the room.



Bat wings animate moving up and down.



Bat moves across scene from left to right



Bat does an up and down swing as he moves from left to right, beating his wings. Bat exits out other window.

